

This form serves to provide the City Council and IGR with key information on new legislative proposals.

Name of Legislation:	Uniform Municipal Contracting Law
Short Description. Please include a description of the current issue/problem, as well as any relevant historical background.	When procuring a system that has both hardware (equipment) and software components, we typically have to issue a bid due to State of MN statute (471.345). Bid specs are very difficult to write when you aren't aware of the various capabilities of the software in the market. We can keep the specs generic, but then we're locked into selecting the lowest bidder that meets the specification, even if a different vendor has a superior software product that would potentially have other "soft" benefits (special features, process improvements, reducing IT footprinting, etc.) for the users or our IT environment. The statute just doesn't allow us the flexibility to select the vendor that we deem best matches our needs. The state of Minnesota procurement statute (16C.06) allows for other forms of procurement - best value - which considers price as well as other factors. The Municipal contracting law allows best value but is has limitations such as contract type and frequency of use.(MS 16.28 sub 1a (f). The City should support increased flexibility in this law.
Sponsoring Department:	Information Technology (IT)
Submitted By:	Otto Doll
Key Staff:	Bob Arko & Gary Winter
Statute Citation:	471.345 Uniform Municipal Contracting Law
Priority (city is lead advocate) or Support (city supports other groups) item?	Priority
State Fiscal Impact:	None
Supportive Partners:	Local governments and State government
<b>For Internal IGR Use</b>	
IGR Lead Staff	Gene
Covered in existing item?	No
Priority or Support?	Priority
Notes	